

# How to Prove it in Isabelle/HOL

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## Abstract

How does one perform induction on the length of a list? How are numerals converted into *Suc* terms? How does one prove equalities in rings and other algebraic structures?

This document is a collection of practical hints and techniques for dealing with specific frequently occurring situations in proofs in Isabelle/HOL. Not arbitrary proofs but proofs that refer to material that is part of *Main* or *Complex\_Main*.

This is *not* an introduction to

- proofs in general; for that see mathematics or logic books.
- Isabelle/HOL and its proof language; for that see the tutorial [1] or the reference manual [3].
- the contents of theory *Main*; for that see the overview [2].

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# Chapter 1

## *Main*

### 1.1 Natural numbers

#### Induction rules

In addition to structural induction there is the induction rule *less\_induct*:

$$(\bigwedge x. (\bigwedge y. y < x \implies P y) \implies P x) \implies P a$$

This is often called “complete induction”. It is applied like this:

$$(induction\ n\ rule:\ less\_induct)$$

In fact, it is not restricted to *nat* but works for any wellfounded order  $<$ .

There are many more special induction rules. You can find all of them via the Find button (in Isabelle/jedit) with the following search criteria:

```
name: Nat name: induct
```

#### How to convert numerals into *Suc* terms

Solution: simplify with the lemma *numeral\_eq\_Suc*.

Example:

```
lemma fixes x :: int shows " $x^3 = x * x * x$ "  
by (simp add: numeral_eq_Suc)
```

This is a typical situation: function “ $\wedge$ ” is defined by pattern matching on *Suc* but is applied to a numeral.

Note: simplification with *numeral\_eq\_Suc* will convert all numerals. One can be more specific with the lemmas *numeral\_2\_eq\_2* ( $2 = \text{Suc} (\text{Suc } 0)$ ) and *numeral\_3\_eq\_3* ( $3 = \text{Suc} (\text{Suc} (\text{Suc } 0))$ ).

### 1.2 Lists

#### Induction rules

In addition to structural induction there are a few more induction rules that come in handy at times:

- Structural induction where the new element is appended to the end of the list (*rev\_induct*):

$$\llbracket P []; \wedge x xs. P xs \implies P (xs @ [x]) \rrbracket \implies P xs$$

- Induction on the length of a list (*length\_induct*):

$$(\wedge xs. \forall ys. \text{length } ys < \text{length } xs \longrightarrow P ys \implies P xs) \implies P xs$$

- Simultaneous induction on two lists of the same length (*list\_induct2*):

$$\begin{aligned} &\llbracket \text{length } xs = \text{length } ys; P [] []; \\ &\wedge x xs y ys. \\ &\quad \llbracket \text{length } xs = \text{length } ys; P xs ys \rrbracket \implies P (x \# xs) (y \# ys) \rrbracket \\ &\implies P xs ys \end{aligned}$$

### 1.3 Algebraic simplification

On the numeric types *nat*, *int* and *real*, proof method *simp* and friends can deal with a limited amount of linear arithmetic (no multiplication except by numerals) and method *arith* can handle full linear arithmetic (on *nat*, *int* including quantifiers). But what to do when proper multiplication is involved? At this point it can be helpful to simplify with the lemma list *algebra\_simps*. Examples:

**lemma fixes**  $x :: \text{int}$

**shows**  $"(x + y) * (y - z) = (y - z) * x + y * (y - z)"$

**by**(*simp add: algebra\_simps*)

**lemma fixes**  $x :: 'a :: \text{comm\_ring}$

**shows**  $"(x + y) * (y - z) = (y - z) * x + y * (y - z)"$

**by**(*simp add: algebra\_simps*)

Rewriting with *algebra\_simps* has the following effect: terms are rewritten into a normal form by multiplying out, rearranging sums and products into some canonical order. In the above lemma the normal form will be something like  $x * y + y * y - x * z - y * z$ . This works for concrete types like *int* as well as for classes like *comm\_ring* (commutative rings). For some classes (e.g. *ring* and *comm\_ring*) this yields a decision procedure for equality.

Additional function and predicate symbols are not a problem either:

**lemma fixes**  $f :: \text{"int} \Rightarrow \text{int"}$  **shows**  $"2 * f(x*y) - f(y*x) < f(y*x) + 1"$

**by**(*simp add: algebra\_simps*)

Here *algebra\_simps* merely has the effect of rewriting  $y * x$  to  $x * y$  (or the other way around). This yields a problem of the form  $2 * t - t < t + 1$  and we are back in the realm of linear arithmetic.

Because *algebra\_simps* multiplies out, terms can explode. If one merely wants to bring sums or products into a canonical order it suffices to rewrite with *ac\_simps*:

**lemma fixes**  $f :: \text{"int} \Rightarrow \text{int"}$  **shows**  $f(x*y*z) - f(z*x*y) = 0$   
**by**(*simp add: ac\_simps*)

The lemmas *algebra\_simps* take care of addition, subtraction and multiplication (algebraic structures up to rings) but ignore division (fields). The lemmas *field\_simps* also deal with division:

**lemma fixes**  $x :: \text{real}$  **shows**  $x+z \neq 0 \implies 1 + y/(x+z) = (x+y+z)/(x+z)$   
**by**(*simp add: field\_simps*)

Warning: *field\_simps* can blow up your terms beyond recognition.

# Bibliography

- [1] Tobias Nipkow. *Programming and Proving in Isabelle/HOL*. <https://isabelle.in.tum.de/doc/prog-prove.pdf>.
- [2] Tobias Nipkow. *What's in Main*. <https://isabelle.in.tum.de/doc/main.pdf>.
- [3] Makarius Wenzel. *The Isabelle/Isar Reference Manual*. <https://isabelle.in.tum.de/doc/isar-ref.pdf>.